

## North-South Transect

The North-South transect is generated by two converging walls that travel tongitutedy through the isie. As the wavis approachon
another, they gracually descend into the Earth, to form a canyon anither, huey gradualy descend into the Earh, to orma canyon
within. Outside of the walls, the Eastern face of the transect becomes a shaded niche, catching the day's preveviling wind gusts.
The Western face is an opposite experience - one that is sheltered from the wind and oriented towards the afternoon sun.


## Situators

Being betwen, beside, or atop walls affords exposure to huge
amounts of solar energy or lack thereof, shelter from elements, mace of respite, and place to grow or collect. The walls act to place of respite, and place to grow or coliect. The walls act to
situate humans and animals in distinguished territories with the opportunity to quickly alter the energy exposure.


## Temperate Walls

The Temperate W Will are locted along the North-West residentia zone. The walls have been positioned to absorb heat from the
rising sun, and redistribute that energy into a microclimate tha sfforsd potential eyar-round growing. The space provokes informal
growing possibilities that may translate to alternative approaches in the kleingarten.


Coser


## East-West Transect

Th 3 . East West Transect. This affords efficient movement between the
distant edges of the landscape, and leads to the Eastern Buttrice. distant edges of the landscape, and leads to the Eastern Buttrice.
Having the longest spanning walls of our site, this affords
unimpeded unimpeded cool air to flow through the urban landscape,
providing shade on the north edge and direct solar energy on the south edge.


## Non-Human Megalith

The Non-Human Megalith is defined by two discrete platforms- Scal
one that reaches into the sky, and the other that sinks into the one that reaches into the sky, and the other that sinks into the
ground. The platiorms that are inaccessible to humansallow othe ground. The platforms that are inaccessible to humans allow other
creatures the undisturbed agency to shape their space. $A$ pathway creatures the undisturbed agency to shape their space. A pathway
encircles the megaith, pushing curious wanderers into a state of constant ascension or descension.


## Doppel-Thingspiele

Doppel-Thingspiele affords opportunities for formal social gather ing. Terraces overlap to form a distinct, theater-like space, tha rests beneath the ground plane. The structure stretches along th South-East of the park.

Scale
Upper Level $/ 360 \times 100 \mathrm{~m}$


Scale Areal $156 \times 62 \mathrm{~m}$
Wall width $/ 3 \mathrm{~m}$ Wall width $/ 3 \mathrm{~m}$
Perimeter path width $/ 5$


Scale Length: 920 M
Width: 3 M

