

# ROOM TO BREATHE

The idea was to design a wind generator that not only has a high aesthetic appeal, but also works well at low wind speeds. Particularly important is the gentle intervention in the side. The construction type very light and like a Fata Morgana, it blurs with its surroundings. The Design should make the wind as an element experienceable with all senses. The visitor sees the moving windbelt inside the structure and the moving light fields on the floor and the structure. But listening is also stimulated. Like any vibrating body, the membranes emit a sound which is perceived by the visitor. There are also areas to stay and feel. For example, hammocks where you can feel the wind on your skin in the semi-shadow. This creates a place that, on the one hand, can unconsciously power the near environment and, on the other, has an educational and enlightening function. All that is summarized in a unique place of resting.

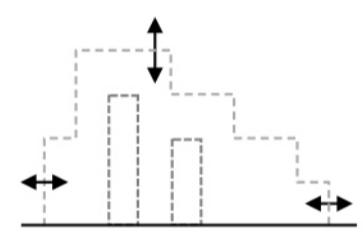
## VISUAL EXPERIENCE



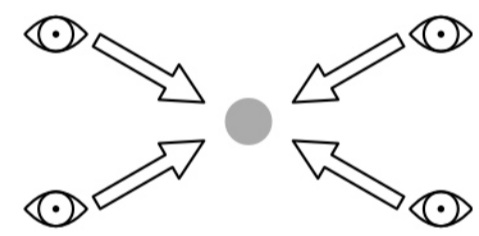
experience the motion of the wind



play with the sun and color



defuse view in the inside



every point of view offers a different appearance

## AUDIO EXPERIENCE



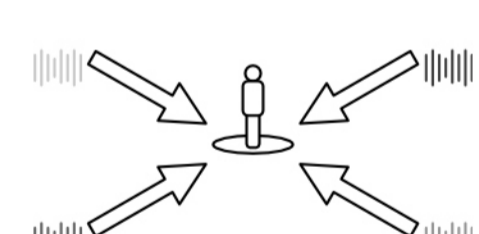
the motion of the belt is hearable



Variation of tones due to the belt length



Layering of the tones

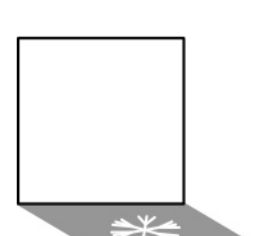


Every area has its own sound profile

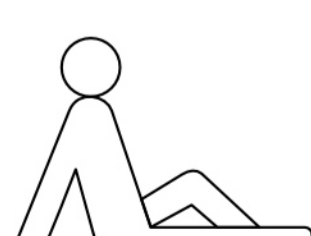
## FEELING EXPERIENCE



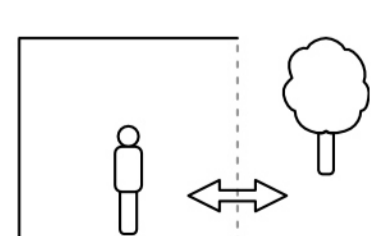
feel the wind on your skin



cooling effect of shadow and wind



relaxing in the center



enjoy the view into the nature



perspectiv - day